Remain Human. Planning Paradigms in Analog Second Nature. (Master Thesis DIA)
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WS19/20-SS20

25. May 2020

TASK. In my studio 'Imagining Collaborative World' we imagine utopian scenarios with alternative ways of development our lives where personality of individual success, solidarity run our society instead of market competitiveness, and collaboration transforms our cities instead of profit making. The cultures of caring and sharing are exchanging presently dominating cultures of consuming and wasting. Instead of being commodity, urban space and architecture are becoming common resources that are developed and used by all. Thus, Imagining Collaborative World is a call for an adventure that is gaining towards new utopian horizon that can generate innovations for global sustainability in the face of converging crisis.

*Digitalisation, humanisation, artificial environment are the cause for thoughts like borders, lack of empathy, destroying nature (and re-sources), suppression, fear and prejudice among the vast majority of people. But why? we, as rational human beings, think up problems and the consequences arising from them, we are forced to solve or submit to situations in connection with the inability to solve blaming the environment. But we can direct our thoughts in the right way, our mind into the proper intellectual movement, develop as a big mind, not depend on circumstances, change the attitude and configuration of the external energy level., to become superhuman. And reinforce all this with LOVE, connect your ability to exist with love, exist in harmony, not abstracting from reality.

What/ Hybrid urbanism in digital city/Planning paradigms for the advanced time in media age//Digital humanity/// Revealing the essence of human nature and putting forward the basic questions of the importance of human-like consciousness and its creation in general is the main aspect of humanisation. Artificial Intelligence is more intelligent than human. We all need Love. Empathy means survival.

Why// Analogue second nature as the subtitle shows different vectors of development. 1 is Nature itself. Probably after digital revolution our nature and resources will be destroyed and we in collaboration with more intelligent Mind will create it from scratch and preserve it developing every day. 2 is Analogue. Analogue human, analogue mind, analogue environment. For sure we can say that nobody knows what kind of humanity will be in the future regarding implementation of computer environment but we can assume and expect drawing conclusions from our past stages of life (memory as another aspect for humanity) and existing conditions. Analogue second nature as the subtitle shows different vectors of development.

Utopian Story///
The simulation hypothesis or simulation theory proposes that all of reality, including the Earth and the Universe, is in fact an artificial simulation, most likely a computer simulation. Some versions rely on the development of a simulated reality, a proposed technology that would seem realistic enough to convince its inhabitants the simulation was real. Technology, like any ideology, thrives on dreams of mobility, power and omnipresence; to some extent, this may be a chance to reboot, to replay an event and to try a different resolution.

? Modelling as a process and forecast of concepts., concept itself as a model., creation of new base of theoretical lines for understanding future collaborative world in case it is quite complicated to imagine real methods of Utopian scenario.

Someday-Somewhere/ What if the technology could also control or alter brain activity? What if our thoughts and other brain information were always controlled or hacked? In a world in which the # (Google, Amazon, Facebook, Apple< Instagram, Microsoft and other companies) are gain ing more and more insight into our lives, should't we worried that 1 day they might get even more access to cognitive data ?
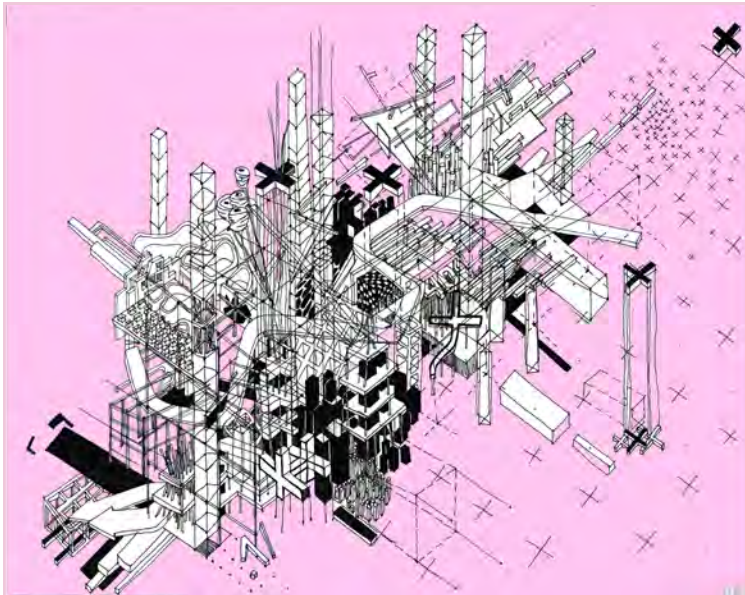
?next
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Key words: Megastructure, Hybrid Urbanism, Artificial Intelligence, Love, Integration, Virtual Reality, Human, Paradigms, Transformation, Digitalisation.

PLACE

**1**



Model. the manifestations of
national infrastructures are
est a stealthy legion of innocuous

ucture can be applied wherever you can
ne it in the world as
w role model (megastructure) using
k system (basis structure of VR as grid
ed for physical space, not virtually)
gh game and virtual space integration.
matrix as a symbol of time, which
dinates the meaning of existence
f. And the architecture of the future
be created specifically by AI and
e under the influence of the digital
onment, and I, in turn, put forward the
iples of the future space under the
ence of existing trends and factors and
opment, and generally computerisation
ding virtual. Planning paradigms in
g second-nature.

**2**   REAL
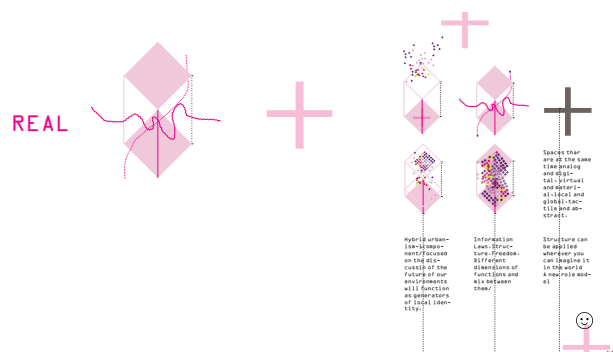
Unit construction
of hybrid node
for city Berlin

Hybrid urban-
ism-1:compo-
nent:focused
on the dis-
cussii of the
future of our
environments
will function
as generators
of local iden-
tity.

Information
Laws-Struc-
ture-Freedom.
Different
dimensions of
functions and
mix between
them/

Spaces that
are at the same
time analog
and digi-
tal-virtual
and materi-
al-local and
global-tac-
tile and ab-
stract.

Structure can
be applied
wherever you
can imagine it
in the world
A new role mod-
el

☺

47

48

3

Empathy is the ability to feel what the other person is feeling. It is to experience their emotions. It is the ability to put yourself in the other person's shoes in a big and meaningful way. Emotional intelligence is the ability to manage your own emotions, as well as the emotions of others.

It doesn't matter where you go, everyone seems to need love. Love is an important part of life. We see it every day, no matter where we look. Humans love each other, animals love each other, and humans and AI love each other. The more I read about it, feel it, and think about, I have to conclude that love may be as important as food, shelter, and water.
Below are three major beliefs that will drastically shift your entire experience in love. Change what's happening inside of you, and your outside experience will change, too.
Love is pain. And sacrifice, but it's also the most beautiful thing in the world when it's real and reciprocated.
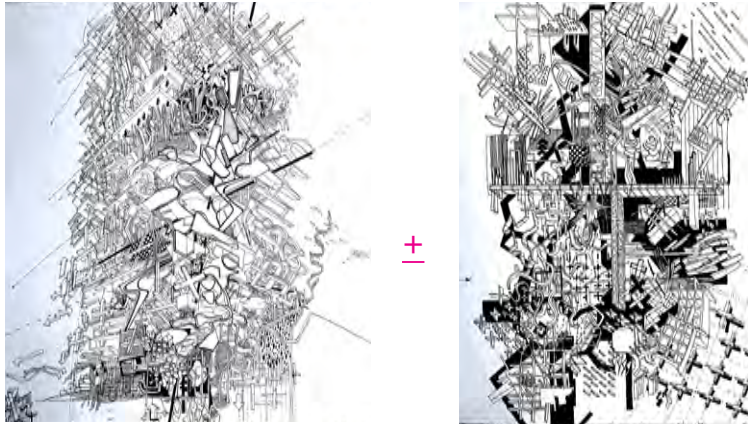Love is the answer.
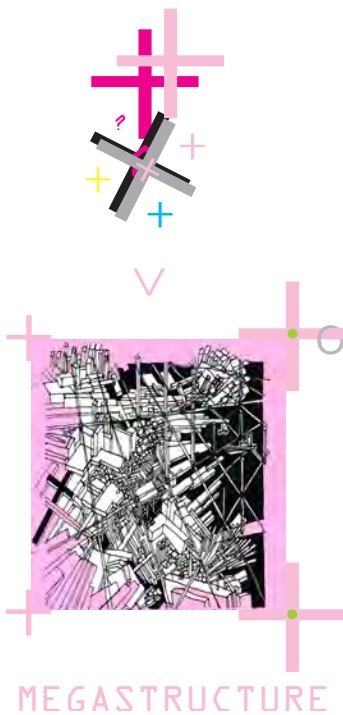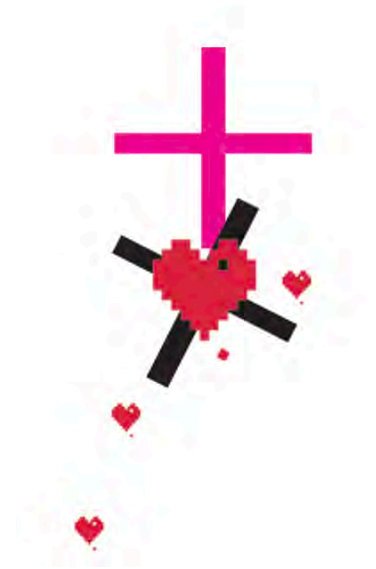


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MEGASTRUCTURE    56



Megastructure

+



**Architectural diagram** (from spatial diagram distinguishing +poster 4 scheme
see the last page)
The current complex spatial structure of the hybrid urban node is formed
out of stories and reality. Fairytales or utopia has a document-
related basis, scientific research, movie vision of future scenarios,
emotional vector of collaboration and development, not to different
from the real spatial principles of physics, mechanics and real life laws.
With the components of its natural habitat and houses, common area and
cafe, envelops the real city without destroying it, forming a new hybrid
space.To build new space with your thoughts, to be lost in complex system
of communicators, to create unexpected spots and learn from your city,
to have errors and glitches, makes urban construction more complicated. It
can exist as a model whenever in the world: Europe-Berlin, Asia-
Tokyo, North America-Toronto, South America-Cuenca, Australia-Melbourne,
Africa-Johannesburg. City space to become an integral part of it. The
complex is a frame structure, blocks, organic natural resources. A part of
frame structure can be transformed in the future. digital is one the
aspects to rule this space. Virtual can coordinate and regulate zones of
structure. The city we live in are the cities in our minds. The actual
physical reality does still matter, but how people comprehend it
increasingly matters against that reality. Architecture is not supposed
to negotiate the real, but negotiate the imagined reality: architect
imagines building. What we called real and imaginary are blending together,
constituting and intersected painting of object-building and a city of
memories. Collection of friction points between the virtual and physical,
our mixed reality. Hidden gaps as vertical plans could potentially be
bringing local manufacturers and agriculture (we work with nature here),and
diverse common spaces into a highly industrialised dense city. All plug-
in units are used in mixed content. Some attributes from different concept
may be integrated in each other. From Love section (hope) with (generator)
from develop section and new environment. The technical principles of
mobile architecture.

Somehow it looks like game in 1 volume
which you can read and decrypt presented
as hybrid organisational structure of
the city, some tips you will find in
city plan through which you go and draw
and find love in here.

Posters 1-4 (WS20 submission)
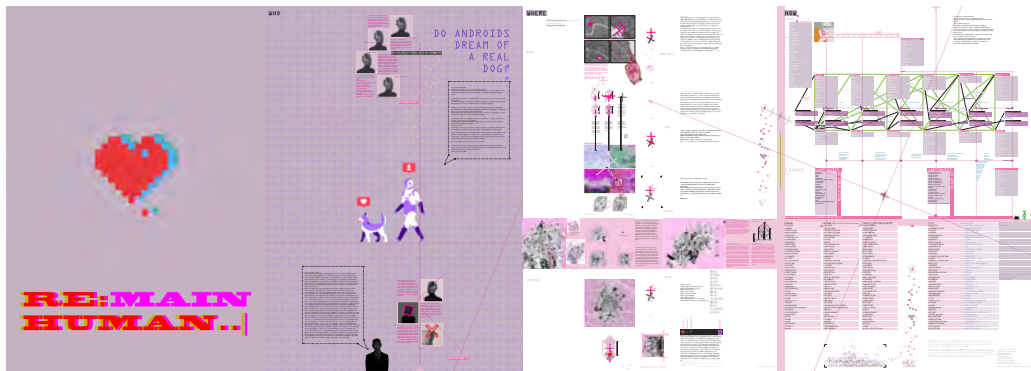


The project is still in process but I'm ready to provide some images I have made during 3d semester and text descriptions which you can use. This is mostly research part of the whole work and I am also sending posters I made for winter semester submission.

P.S. All materials presented are made by author in collaboration with professors mentioned above and be in the process of realisation for presentation of the thesis this year.

Ruslana.